

Introduction to the Stochastic Series Expansion method

Anders Sandvik, Boston University

- **Illustration of concept; classical Monte Carlo example**
- **Detailed account of SSE for the $S=1/2$ Heisenberg model**

This presentation is based on material available at
<http://physics.bu.edu/~sandvik/programs/>

A simple SSE program (Fortran90) for the
2D Heisenberg model can be downloaded from this site

Warm-up: SSE for a classical problem

Classical thermal expectation value

$$\langle f \rangle = \frac{1}{Z} \sum_{\{\sigma\}} f(\sigma) e^{-\beta E(\sigma)}, \quad Z = \sum_{\{\sigma\}} e^{-\beta E(\sigma)}$$

Classical (e.g., Ising) spins: $\sigma = \{\sigma_1, \sigma_2, \dots, \sigma_N\}$

Classical Monte Carlo: Importance sampling of spin configurations

Probability of generating a configuration

$$P(\sigma) = \frac{1}{Z} W(\sigma), \quad W(\sigma) = e^{-\beta E(\sigma)}$$

Estimate of expectation value based on sampled configurations

$$\langle f \rangle = \langle f \rangle_W \approx \frac{1}{N_{\text{samples}}} \sum_i f(\sigma[i])$$

Imagine that we are not able to evaluate the exponential function

How could we proceed then?

Use Taylor expansion of the exponential function

$$\langle f \rangle = \frac{1}{Z} \sum_{\{\sigma\}} \sum_{n=0}^{\infty} f(\sigma) \frac{(-\beta E)^n}{n!}, \quad Z = \sum_{\{\sigma\}} \sum_{n=0}^{\infty} \frac{(-\beta E)^n}{n!}$$

Expansion power n is a new “dimension” of the configuration space

To ensure positive-definiteness we may have to shift E (must be < 0)

$$E(\sigma) \rightarrow E(\sigma) - \epsilon$$

The sampling weight for the **configurations** (\square, n) is

$$W(\sigma, n) = \frac{\beta^n [\epsilon - E(\sigma)]^n}{n!}$$

The function to be averaged (estimator) $f(\square)$ is the same as before; it does not depend on n

$$\langle f \rangle = \langle f \rangle_W \approx \frac{1}{N_{\text{samples}}} \sum_i f(\sigma[i])$$

However, if $f(\square)$ is a function of the energy it can be rewritten as a function of n only!

Define: $H(\sigma) = \epsilon - E(\sigma)$

$$\langle H \rangle = \frac{1}{Z} \sum_{\sigma, n} H(\sigma) W(\sigma, n), \quad Z = \sum_{\sigma, n} W(\sigma, n), \quad W(\sigma, n) = \frac{\beta^n H(\sigma)^n}{n!}$$

Shift summation index: **$m=n+1$**

$$\sum_{\sigma, n} H(\sigma) W(\sigma, n) = \sum_{\sigma, m} \frac{m}{\beta} W(\sigma, m)$$

Therefore the energy expectation value is

$$\langle H \rangle = \frac{1}{\beta} \langle n \rangle_W \Rightarrow E = \epsilon - \frac{1}{\beta} \langle n \rangle_W$$

We can also easily obtain

$$\langle H^2 \rangle = \frac{1}{\beta^2} \langle n(n-1) \rangle_W$$

And thus the specific heat $C = \beta^{-1} (\langle E^2 \rangle - \langle E \rangle^2)$ is

$$C = \frac{1}{\beta} (\langle n^2 \rangle - \langle n \rangle^2 - \langle n \rangle)$$

What range of expansion orders n is sampled?

From the preceding results we obtain

$$\langle n \rangle = \beta(\epsilon - E)$$

$$\langle n^2 \rangle - \langle n \rangle^2 = \beta(C + \epsilon - E)$$

Consider low T; $C \gg 0$

$$\langle n^2 \rangle - \langle n \rangle^2 = \langle n \rangle$$

Thus, for a system with N spins:

Average expansion order $\propto \beta N$

Width of distribution $\propto \sqrt{\beta N}$

These results hold true for quantum systems as well

In the quantum case \mathbf{H} consists of non-commuting operators:

H^n requires more complicated treatment

Quantum-mechanical SSE

Thermal expectation value

$$\langle A \rangle = \frac{1}{Z} \text{Tr}\{Ae^{-\beta H}\}, \quad Z = \text{Tr}\{e^{-\beta H}\}$$

Choose a basis and Taylor expand the exponential operator

$$Z = \sum_{\alpha} \sum_{n=0}^{\infty} \frac{\beta^n}{n!} \langle \alpha | (-H)^n | \alpha \rangle$$

Write the hamiltonian as a sum of local operators

$$H = - \sum_{a,b} H_{a,b} \quad \begin{array}{l} \mathbf{a} = \text{operator type (e.g., 1=diagonal, 2=off-diagonal)} \\ \mathbf{b} = \text{lattice unit (e.g., bond connecting sites i,j)} \end{array}$$

such that for every a, b: $H_{a,b}|\alpha\rangle = h_{a,b}(\alpha)|\alpha'\rangle$ (no branching)

Write the powers of H in terms of “strings” of these operators

$$(-H)^n = \sum_{\{H_{ab}\}} \prod_{p=1}^n H_{a(p),b(p)}$$

Operator strings of varying length n

- as in the classical case $\langle n \rangle = -\beta \langle H \rangle$

Fixed-length operator strings: introduce unit operator: $H_{0,0} = \mathbf{1}$

Expansion cut-off M : add $M-n$ unit operators to each string

- there are $M!/n!(M-n)!$ ways of doing this \square

$$(-H)^n = \sum_{\{H_{ab}\}} \frac{(M-n)!n!}{M!} \prod_{p=1}^M H_{a(p),b(p)} \quad \mathbf{n = \text{number of non-[0,0] operators}}$$

The truncation should not be considered an approximation

- M can be chosen such that the **truncation error is negligible**

$$Z = \sum_{\alpha} \sum_{\{H_{ab}\}} \frac{\beta^n (M-n)!}{M!} \left\langle \alpha \left| \prod_{i=1}^M H_{a(i),b(i)} \right| \alpha \right\rangle$$

The terms $(\alpha, \{H_{ab}\})$ are sampled according to weight in this sum

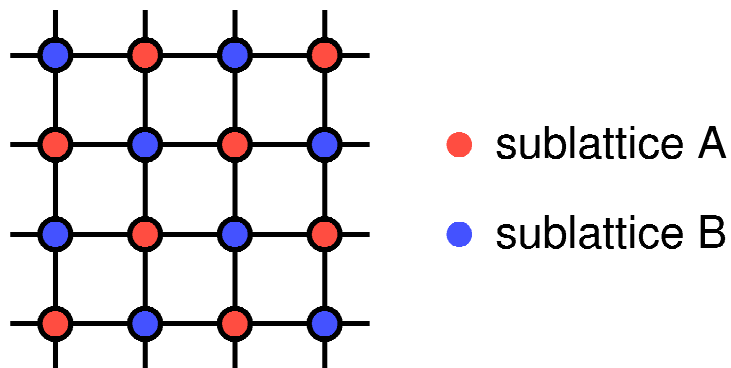
- requires positive-definiteness
- to this end, a constant may have to be added to diagonal H_{ab}
- there can still be a “sign problem” arising from off-diagonal H_{ab}

SSE algorithm for the S=1/2 Heisenberg model

- The algorithm for this model is particularly simple and efficient

$$H = J \sum_{\langle i,j \rangle} \mathbf{S}_i \cdot \mathbf{S}_j$$

Consider **bipartite lattice** (sign problem for frustrated systems)



Standard z-component basis:

$$|\alpha\rangle = |S_1^z, S_2^z, \dots, S_N^z\rangle, \quad S_i^z = \pm \frac{1}{2}$$

Bond operators: bond b connects sites $i(b), j(b)$

$$H = \sum_{b=1}^B \left[S_{i(b)}^z S_{j(b)}^z + \frac{1}{2} \left(S_{i(b)}^+ S_{j(b)}^- + S_{i(b)}^- S_{j(b)}^+ \right) \right]$$

$$H = - \sum_{b=1}^B \sum_{a=1}^2 H_{a,b}$$

Diagonal and **off-diagonal** bond operators

$$H_{1,b} = \frac{1}{4} - S_{i(b)}^z S_{j(b)}^z, \quad H_{2,b} = \frac{1}{2} \left(S_{i(b)}^+ S_{j(b)}^- + S_{i(b)}^- S_{j(b)}^+ \right)$$

A minus sign in front of the off-diagonal H_{2b} is neglected

- this corresponds to a **sublattice rotation**; 180 degree rotation in the xy-plane of the spin operators on sublattice B
- The **sign is irrelevant for a bipartite lattice** (will be shown later)

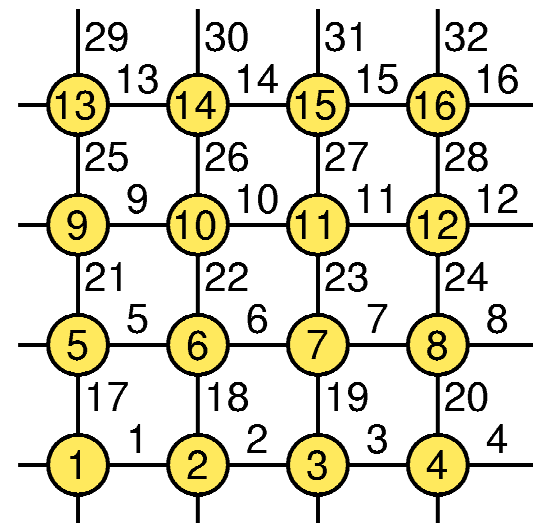
SSE operator string $\prod_{p=1}^M H_{a(p),b(p)}$

Represented in the computer program by

$$\text{opstring}[p] = 2b(p) + a(p) - 1$$

Spin state $|\square\rangle$ represented by

$$\text{spin}[i] = 2S_i^z$$



SSE partition function

$$Z = \sum_{\alpha} \sum_{\{H_{ab}\}} \frac{\beta^n (M - n)!}{M!} \left\langle \alpha \left| \prod_{i=1}^M H_{a(i),b(i)} \right| \alpha \right\rangle$$

Both H_{1b} and H_{2b} give 0 when acting on parallel spins

- non-zero matrix element = 1/2 in both cases

Define **propagated states**

$$|\alpha(p)\rangle = \prod_{j=1}^p H_{a(j),b(j)} |\alpha\rangle \quad |\alpha\rangle = |\alpha(0)\rangle$$

For a contributing configuration: $|\alpha(M)\rangle = |\alpha(0)\rangle$ (periodic)

The **configuration weight** is then

$$W(\alpha, \{H_{ab}\}) = \left(\frac{\beta}{2}\right)^n \frac{(M - n)!}{M!}$$

Periodicity requires an **even number of spin flips**

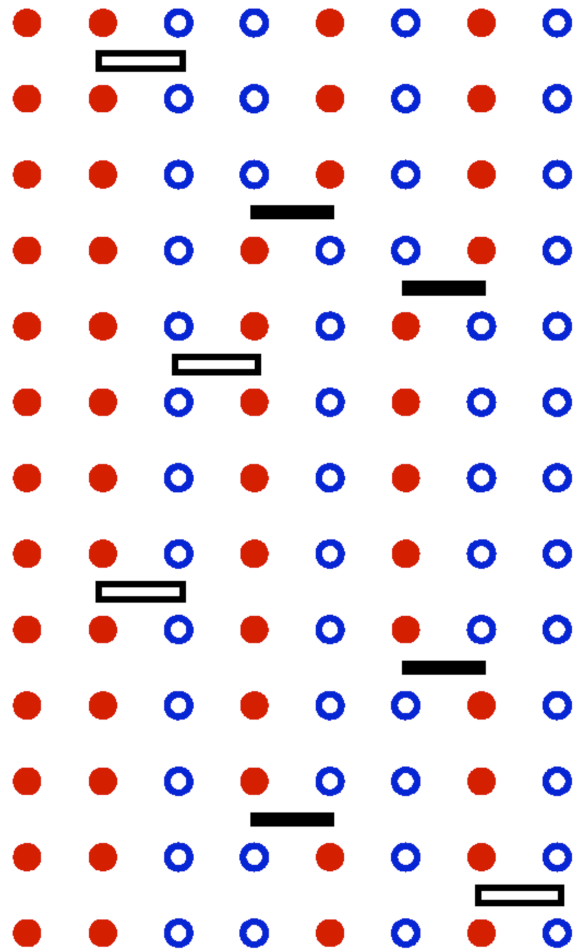
- This is why the sign of H_{2b} is irrelevant for a bipartite lattice
- For a frustrated lattice an odd number of flips is possible

Graphical representation

- 1D example; 8 spins, $M=12$

1D: bond b connects sites b and $b+1$

$i = 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8$
 $\text{spin}[i] = +1 \ +1 \ -1 \ -1 \ +1 \ -1 \ +1 \ -1$



p	$a(p)$	$b(p)$	$\text{opstring}[p]$
1	1	2	4
2	0	0	0
3	2	4	9
4	2	6	13
5	1	3	6
6	0	0	0
7	0	0	0
8	1	2	4
9	2	6	13
10	0	0	0
11	2	4	9
12	1	7	14

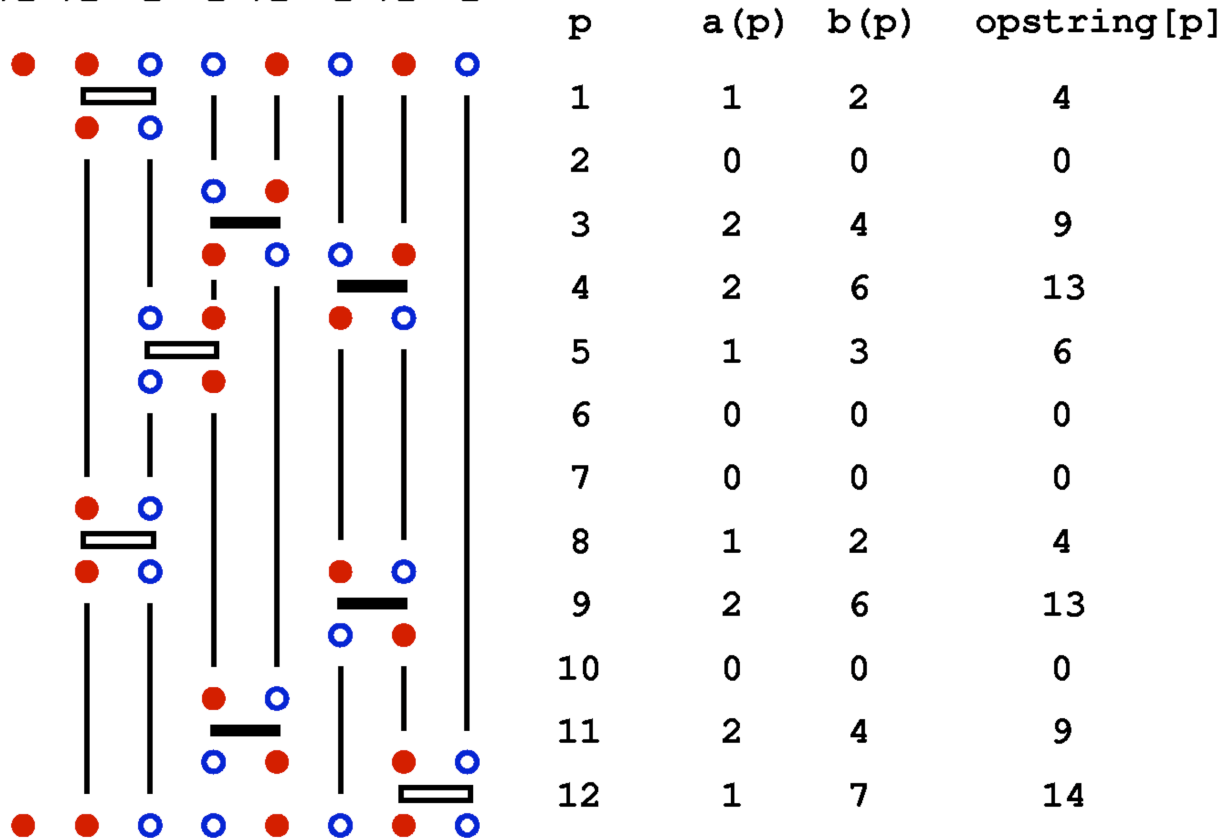
Linked-list representation

- vertex: operator and spins before and after the operator has acted



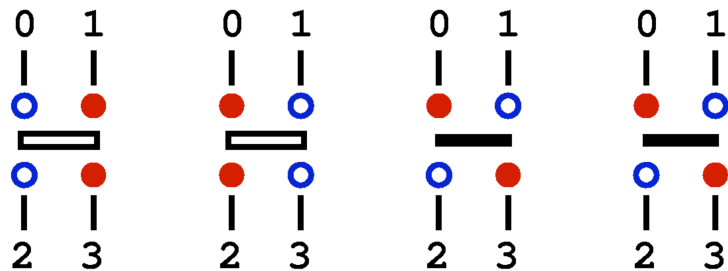
- replace spins between vertices by **links**

i = 1 2 3 4 5 6 7 8
 spin[i] = +1 +1 -1 -1 +1 -1 +1 -1



- **linked vertex list** used in some parts of the program

A vertex has 4 “legs”, numbered $l=0,1,2,3$:



position \mathbf{p} of operator in operator string `opstring[p]`, vertex leg \mathbf{l}

□ position \mathbf{v} in linked vertex list: $\mathbf{v=1+l+4*(p-1)}$

`vertexlist[v]` contains the element # to which v is linked

	$l = 0$	1	2	3	p
<code>[v] vertexlist[v]:</code>	<code>[1] 31</code>	<code>[2] 32</code>	<code>[3] 29</code>	<code>[4] 17</code>	<code>1</code>
	<code>[5] 0</code>	<code>[6] 0</code>	<code>[7] 0</code>	<code>[8] 0</code>	<code>2</code>
	<code>[9] 43</code>	<code>[10] 44</code>	<code>[11] 18</code>	<code>[12] 42</code>	<code>3</code>
	<code>[13] 35</code>	<code>[14] 47</code>	<code>[15] 33</code>	<code>[16] 34</code>	<code>4</code>
	<code>[17] 4</code>	<code>[18] 11</code>	<code>[19] 30</code>	<code>[20] 41</code>	<code>5</code>
	<code>[21] 0</code>	<code>[22] 0</code>	<code>[23] 0</code>	<code>[24] 0</code>	<code>6</code>
	<code>[25] 0</code>	<code>[26] 0</code>	<code>[27] 0</code>	<code>[28] 0</code>	<code>7</code>
	<code>[29] 3</code>	<code>[30] 18</code>	<code>[31] 1</code>	<code>[32] 2</code>	<code>8</code>
	<code>[33] 15</code>	<code>[34] 16</code>	<code>[35] 13</code>	<code>[36] 45</code>	<code>9</code>
	<code>[37] 0</code>	<code>[38] 0</code>	<code>[39] 0</code>	<code>[40] 0</code>	<code>10</code>
	<code>[41] 20</code>	<code>[42] 12</code>	<code>[43] 9</code>	<code>[44] 10</code>	<code>11</code>
	<code>[45] 36</code>	<code>[46] 48</code>	<code>[47] 14</code>	<code>[48] 46</code>	<code>12</code>

Sampling the SSE configurations; updates

1) Diagonal update

- replace unit operator by diagonal operator, and vice versa

$$H_{0,0} \leftrightarrow H_{1,b}$$

2) Off-diagonal update (local or loop)

- change the operator type, diagonal \leftrightarrow off-diagonal, for two (local) or several (loop) operators

$$\{H_{a_1,b_1}, H_{a_2,b_2}, \dots, H_{a_m,b_m}\} \leftrightarrow \{H_{3-a_1,b_1}, H_{3-a_2,b_2}, \dots, H_{3-a_m,b_m}\}$$

3) Flip spins in the state $|\square\rangle$

- unconstrained “free” spins; weight unchanged after flip
- only possible at high temperatures; strictly not necessary

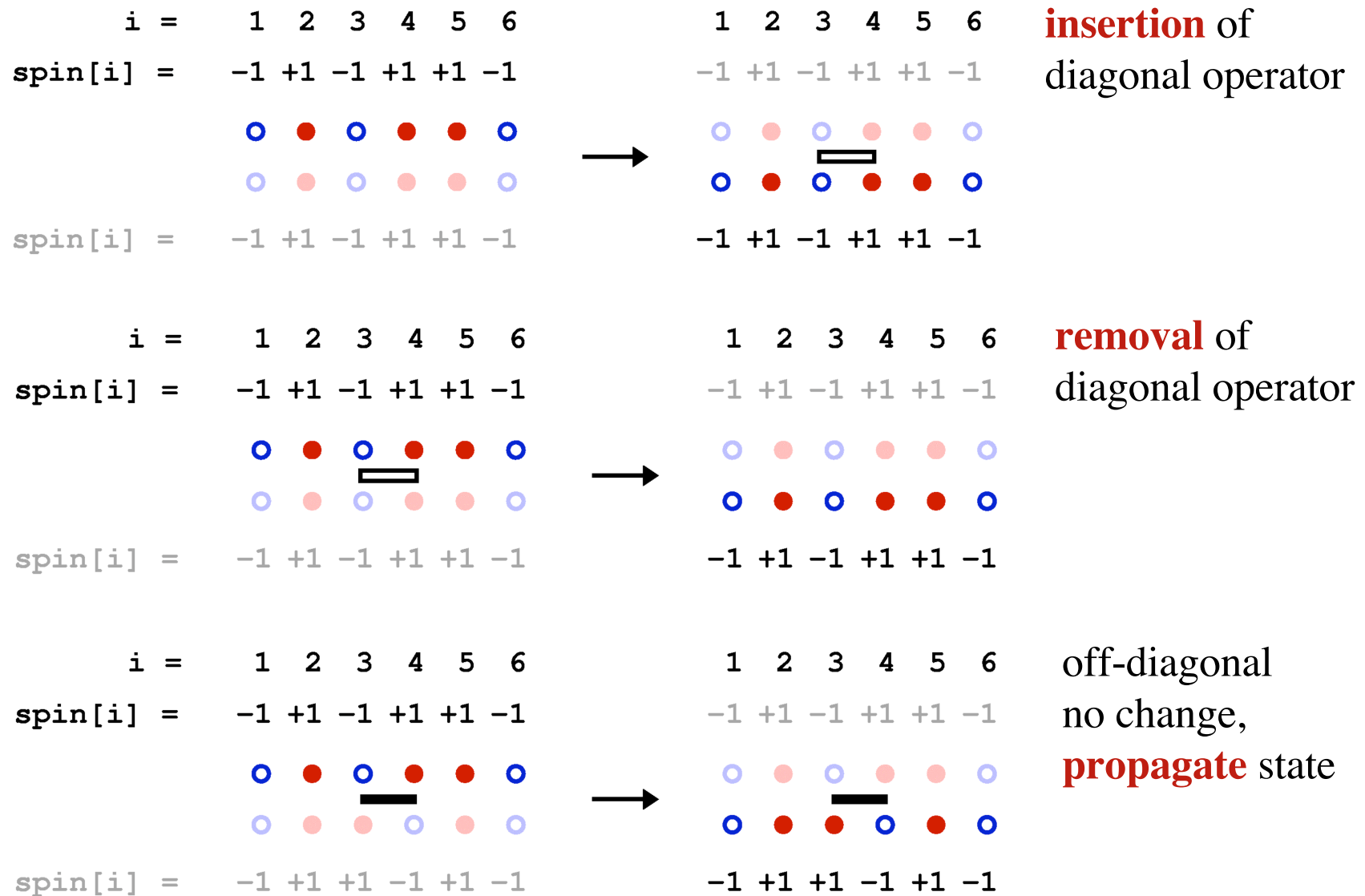
$$S_i^z \rightarrow -S_i^z$$

Updates satisfy detailed balance:

$$P_{\text{accept}}(A \rightarrow B) = \min \left(\frac{W(B)P_{\text{select}}(B \rightarrow A)}{W(A)P_{\text{select}}(A \rightarrow B)}, 1 \right)$$

Diagonal update

- Carried out in `opstring[p]` for $p=1,\dots,M$
- State $|\square(p-1)\rangle$ stored in `spin[]`



Insertion of a diagonal operator if $opstring[p]=0$

Generate bond index b at random, attempt $opstring[p]=2*b$

- can only be done if $spin[i(b)] \neq spin[j(b)]$
- n increases by 1; weight ratio

$$\frac{W(n+1)}{W(n)} = \frac{\beta/2}{M-n}$$

Removal of a diagonal operator if $opstring[p] \neq 0$

- n decreases by 1; weight ratio

$$\frac{W(n-1)}{W(n)} = \frac{M-n+1}{\beta/2}$$

B ways of selecting b but only one way of removing an operator;

$$\frac{P_{\text{select}}(b \rightarrow 0)}{P_{\text{select}}(0 \rightarrow b)} = B$$

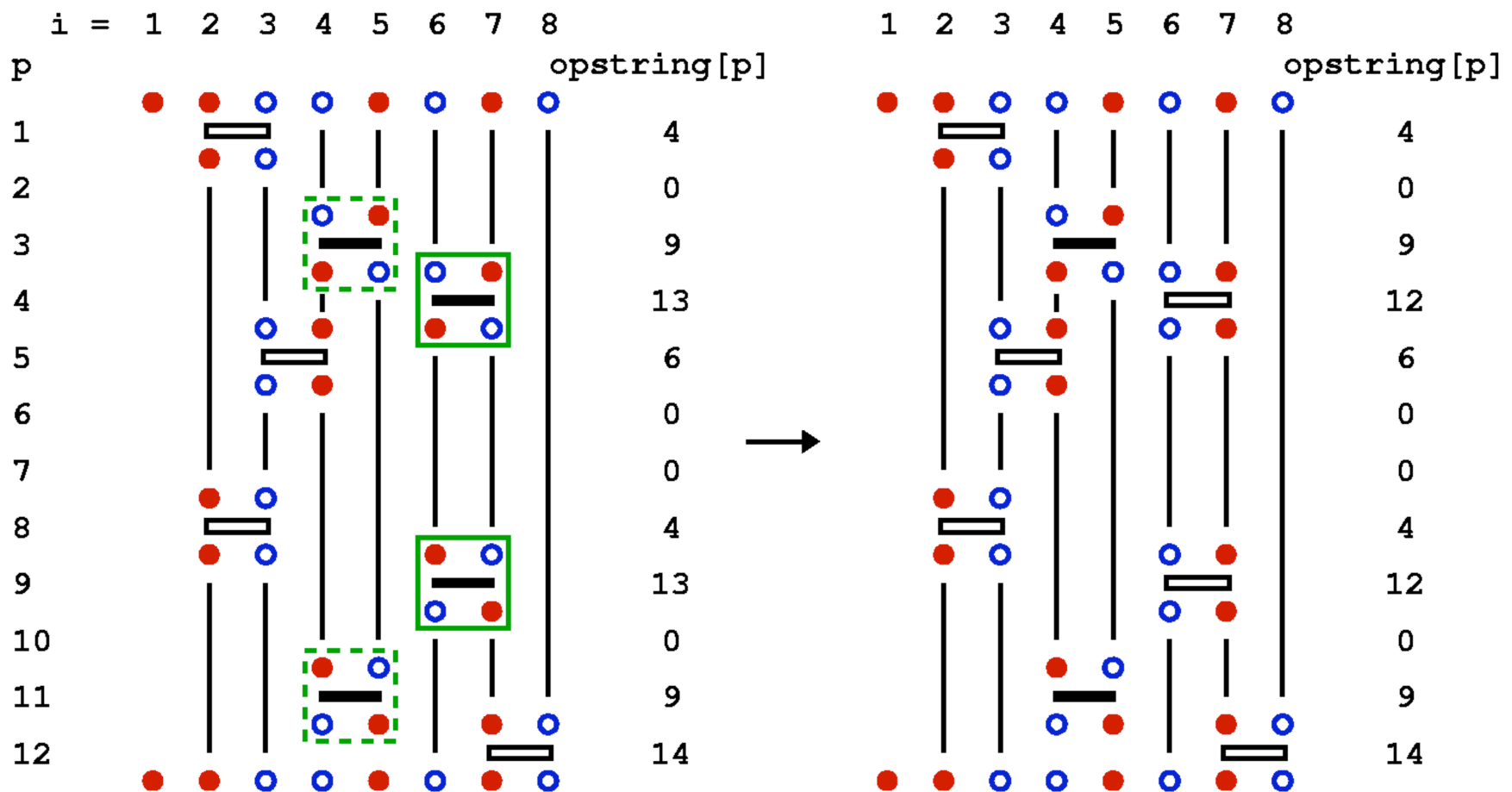
Accept probabilities: $P_{\text{accept}}(n \rightarrow n+1) = \min\left(\frac{B\beta/2}{M-n}, 1\right)$

$$P_{\text{accept}}(n \rightarrow n-1) = \min\left(\frac{M-n+1}{B\beta/2}, 1\right)$$

Local off-diagonal update (obsolete)

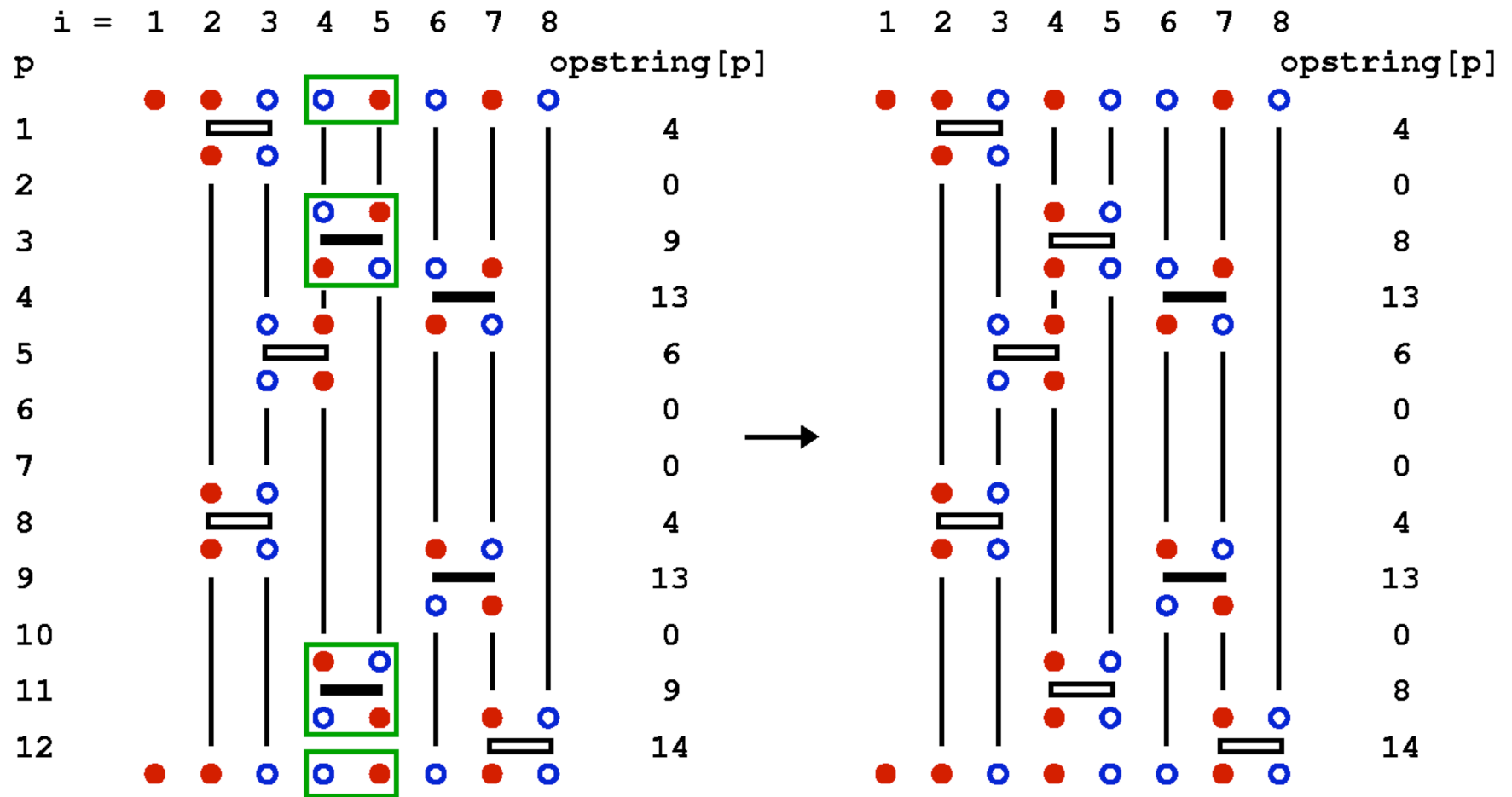
Change type of **2 operators on the same bond**

- cannot always be done; check for constraining operators
- no weight change; accept with fixed probability (e.g., $P=1$)



Note: periodic boundary conditions in the “propagation” direction

- update spanning across the boundary affects the stored state $|\square\rangle$

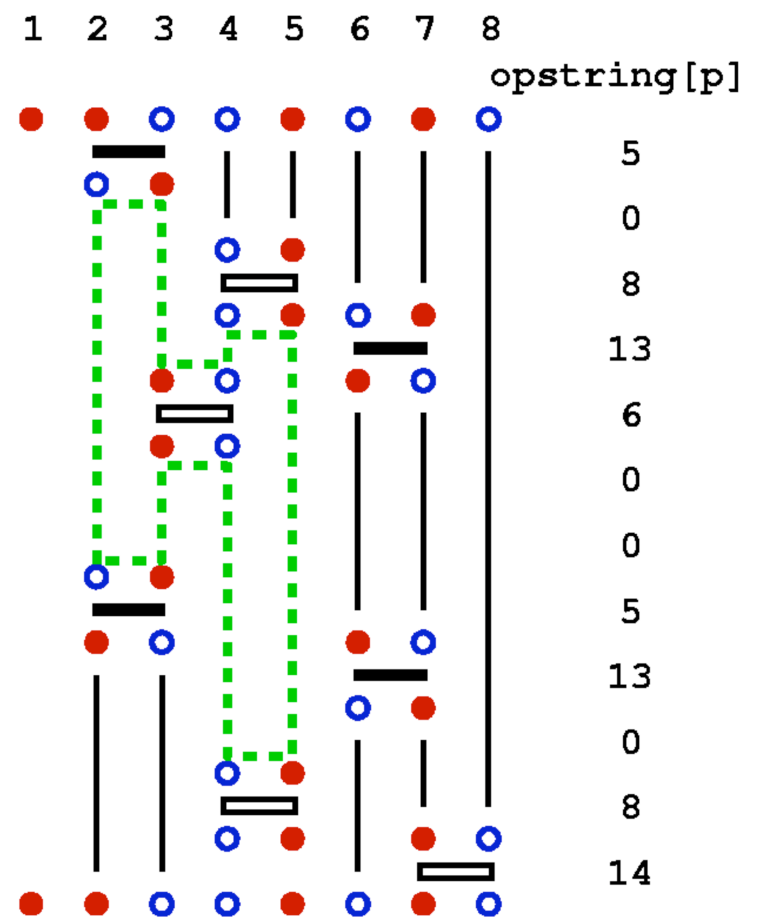
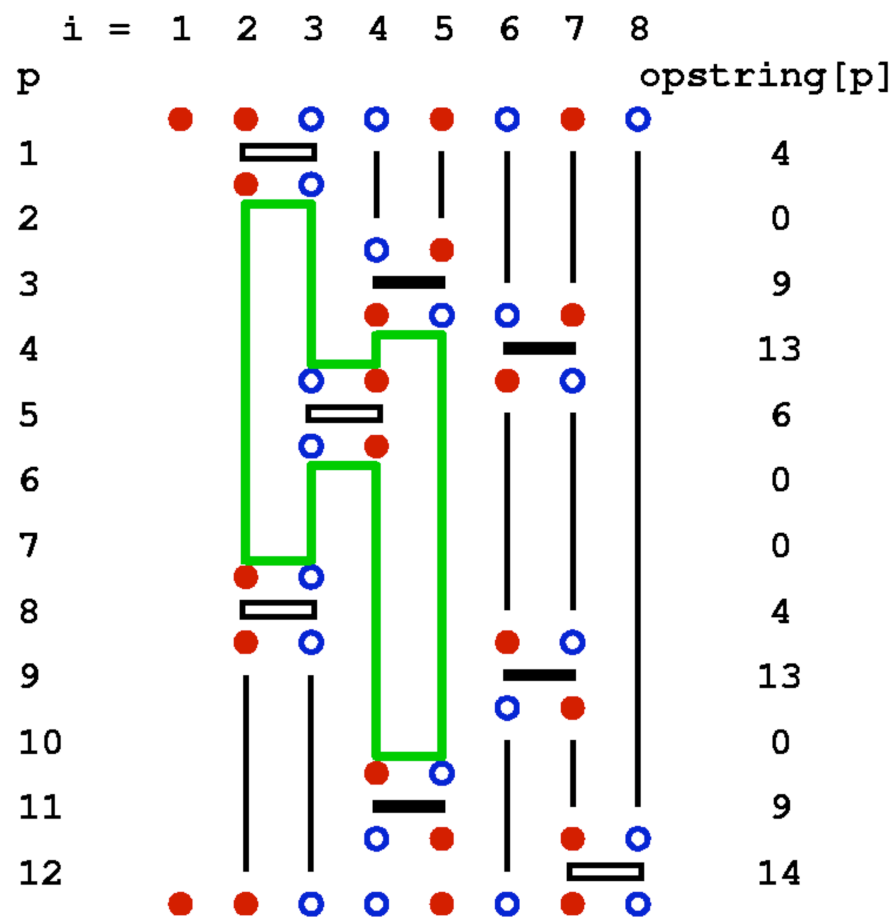


Local updates typically are **not very efficient**

- critical slowing-down
- no winding-number or particle-number fluctuations

Loop update

- carried out in the linked-vertex-list representation
- move “vertically” along links and “horizontally” on the same operator
- spins flipped at all vertex-legs visited; operator type changes; weight unchanged
- construct all loops, flip with probability 1/2 (as in Swendsen-Wang)



Monte Carlo step

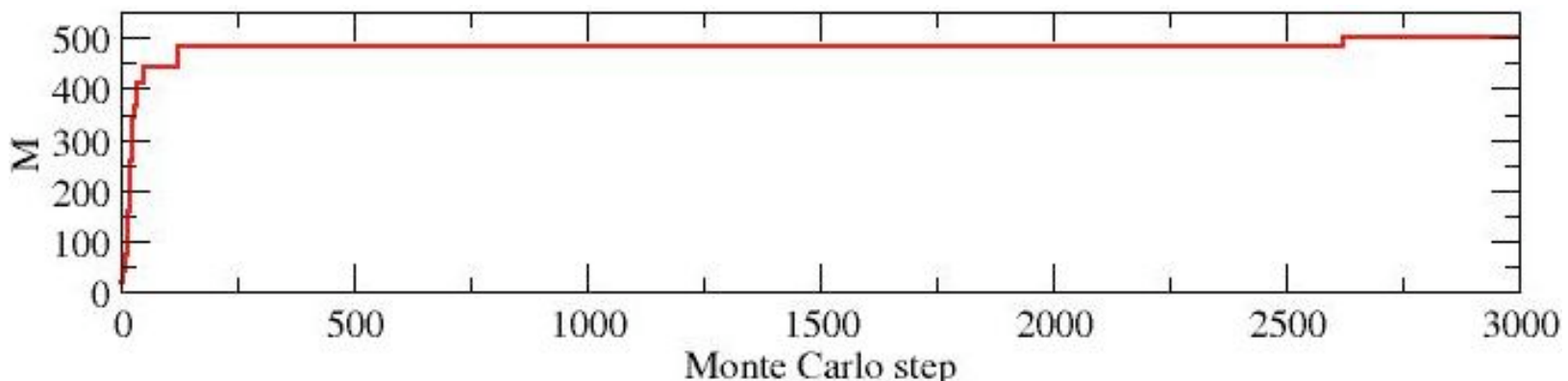
- a cycle of diagonal updates ($p=1, \dots, M$ in `opstring[p]`)
- construction of the linked vertex list
- construct all loops, flip each with probability $1/2$
- map updated vertex list back to `opstring[]`, `spin[]`

Starting the simulation

- “empty” perator string, `opstring[p]=0`, $p=1, \dots, M$
- M is arbitrary, e.g., $M=20$
- random spin state; `spin[p]=+1, -1`

Determining the cut-off M

- after each, MC step, compare expansion order n with M
- if $M-n < n/a$, with, e.g., $a=3$, then $M=n+n/a$



Generalization of loop update; directed loops

In the case of the **isotropic $S=1/2$ model**

- There are only 4 non-0 vertices
- The operators uniquely define all loops
- Loops are non-self-intersecting

Directed loops

- In general, there are more than 4 allowed vertices
- A vertex is entered at some entrance leg
- The path can proceed (exit) through any of the 4 legs
- Exit probabilities are obtained from directed-loop equations
- Loops can back-track (“bounce”) and self-intersect
- Bounces can be avoided for some models (more efficient)

